



Icebreaker: Simon Says...

Materials: None

Grade Range: PreK-2

Time: 10 minutes ** Consider using the hand raise/thumbs up feature of your virtual platform to assist with determining who will answer **

Synopsis: A virtual Simon Says game is a great way to work on the very valuable skills of communication and listening! Mentors will play 'Simon Says' in the traditional way (please encourage students to turn on their camera!). Whomever wins the round can be Simon next! This lesson pairs well with our, 'Shhhh....Listen!' lesson.

Instructions:

1. Mentors will ask students to turn on cameras.
2. Explain that you will be playing 'Simon Says' being sure to ask students if they have played before/reviewing the rules.
3. One mentor will be the designated 'Simon' and will begin giving instructions.
4. If students complete the action without hearing the 'Simon says...' part first, they will hold up a 'thumbs down'.
5. Whomever is left over, without a 'thumbs down' showing is the winner and will be the next 'Simon'
6. Continuing playing until the time is up (I would devote no more than 10 minutes as you'll need time for your lesson, too!)